



Nathaniel Houston Schwab

1293 Starboard Way
Skaneateles, New York 13152
(315) 350-4454
nhs1301@rit.edu
nateschwab.com

Education

Rochester Institute of Technology
Game Design and Development Major, Creative Writing Minor
Bachelor of Science, May 2016
3.0 Core GPA
Rochester, New York

Technical Skills

Java, Python, C#, XNA, SQL, HTML5, CSS, JavaScript, JSON, 3D Modelling, Graphic Art

Software Skills

Visual Studio, Eclipse, Autodesk Maya, Blender, Unity 3D, Adobe Flash, Adobe Illustrator, Adobe Photoshop, GIMP, Inkscape

Projects

Hack, Slash, & Backstab

Developed UI and UX for a couch co-op dungeon crawler with a twist on the usual formula. Worked as part of the UI team, and cooperated with project leads to create a studio-quality game which won 3rd place for Visual Quality at the Intel University Games Showcase during GDC 2016

RIT Holodeck Project

Developed an augmented studio space that used projection and motion tracking technologies to create an immersive virtual environment

Various Class Projects (See Website)

Employment

2015

Co-op – Welch Allyn, Skaneateles NY

Updated documentation on product database
Provided research for potential new company intranet
Looked through and itemized company website for restructuring

2010-2013

Counselor – Skaneateles YMCA, Skaneateles NY

Built rapport with parents of children aged 7-10
Developed and directed educational and entertaining programs
Helped to brainstorm and staff YMCA promotional events

2007-2010

Server, Busser, Host – Rosalie's Cucina, Skaneateles NY

Youngest employee ever hired
Maintained cordial relationship with restaurant patrons
Offered expedient service as both a busser and server

References

Available upon request

Portfolio

nateschwab.com